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**Orion TI-30XS MultiView™ User’s Guide**

**17th April, 2019**

**Version** **1.0**

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# Introduction

The Orion TI-30XS is based on the popular TI-30XS MultiView™ Scientific Calculator made by Texas Instruments Incorporated. It is specially modified for accessibility for users with visual impairment. The functionality and operation of the Orion TI-30XS are identical in all respects to the standard TI-30XS Calculator. The only differences are additional controls, jacks, speakers, and software for accessible feedback of the calculator's output and the user's input.

## About This Guide

This guide is designed to instruct you in the use and care of the Orion TI-30XS. It is accurate and complete as of the date of its publication. For the latest version, see <http://tech.aph.org/xs_info.htm>

The Orion TI-30XS information page contains the Quick Start guide and information about updates.

In addition to the User's Guide, there is an e-mail list th at discusses the Orion TI-30XS. To subscribe, send an e-mail to [xs-subscribe@tech.aph.org](mailto:xs-subscribe@tech.aph.org?Subject=Subscribe). APH customer support and developers and interested, knowledgeable users exchange information here. The e-mail list is a great place to get usage tips, ask questions, or make suggestions.

For the purposes of this guide, the standard TI-30XS MultiView™ Scientific Calculator from Texas Instruments Incorporated is referred to as the TI-30XS. The Orion TI-30XS MultiView™ Talking Scientific Calculator is referred to as the Orion TI-30XS.

In order to make this document accessible for all users, we indicate keys on the TI-30XS portion of the calculator with a bold font. For visual and audio clarification purposes, we also use brackets around the words or symbols for a particular keys, 2nd functions, or menu items when necessary. For example, the key marked "sto right arrow" (store) is designated as **[sto right arrow]** and the 2nd function marked "right arrow %" is designated as **[right arrow %]**. Everything within the brackets is one key press.

If using the NVDA screen reader, it is recommended that you change the default setting from "read some punctuation" to "read most punctuation" for the best listening comprehension of this guide.

Bracketed Keys, 2nd Functions, and Menu Items

[n/d left-right arrow U n/d]

[f left-right arrow d]

[right arrow %]

[clear var]

[Xabcyzt] (memory variable)

[sto right arrow] (store)

[left-right arrow]

[right arrow DMS]

[R left-right arrow P]

**Note:** As of July 2015, the MathML used in this guide to display the text of particular keys of the TI-30XS, and for certain examples/problems in the text, only renders properly in the Firefox browser. For the most comprehensive experience, APH recommends downloading the free Firefox browser to view this User Guide.

## Features

* Identical LCD display and keypad functionality as the standard TI-30XS; easy for teachers already familiar with the TI-30XS to help students
* Functionality benefits of decades of experience from Texas Instruments Incorporated, the world leader in calculators
* Full speech access to all menus, mathematical expressions, text, and symbols displayed on screen
* Clear, high-quality recorded speech
* Each key is announced when pressed
* Comprehensive review function
* Unique Learn mode for instantaneous key identification without interrupting operation
* High capacity, rechargeable battery
* Battery or AC adapter operation
* Ergonomically designed
* Easy on/off control and auto power-off
* Fraction/decimal conversion
* Edit, cut, and paste entries
* (x-y) tables
* 1- & 2-variable statistics

## Examples

Each section is followed by instructions for keystroke examples that demonstrate the TI-30XS functions.

Examples are presented with the calculator in classic mode and with default settings as shown in the [Modes](#_Modes) section.

For more activities and examples, see the [TI-30XS Guide for Teachers](http://education.ti.com/en/us/guidebook/details/en/62522EB25D284112819FDB8A46F90740/30x_mv_tg).

# Becoming Acquainted With Your Orion TI-30XS

## Parts List

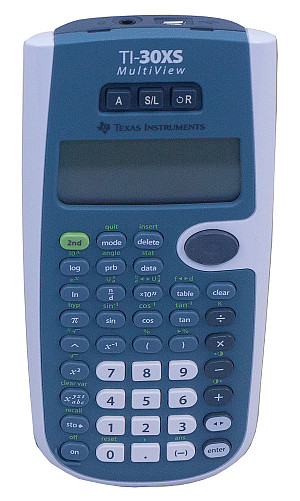
The box contains the following items:

* Orion TI-30XS MultiView™ calculator
* Hard slide cover (PN: 45-004-025)
* Original TI-30XS MultiView™ hard snap cover
* Standard A male to Micro-B male USB Cable
* USB wall plug
* Earphones
* USB flash drive containing documentation and software
* Quick-Start Guide in braille format
* Quick-Start Guide in print format

## Orientation and Functions

This section helps you become familiar with the location and various functions of your Orion TI-30XS.

To begin the exploration process, position the Orion TI-30XS so that the keys face up and the ports are at the top, as shown below.



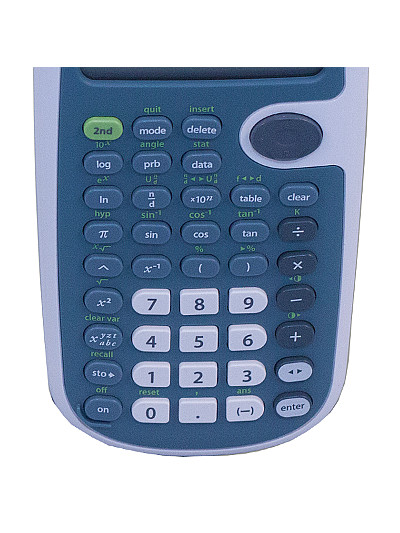
This is the normal operating position. When holding the calculator or if it is lying on a flat surface with the keys facing up, the ports at the top of the calculator are the earphone jack on the left and the USB Micro-B port on the right. (In the picture below the ports look reversed because they are facing you instead of away from you.)



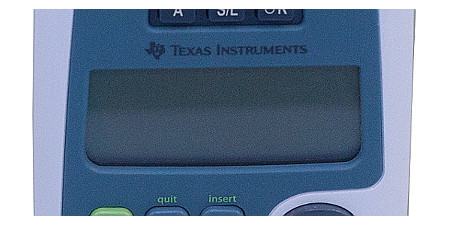
Above the screen on the face of the Calculator are three keys in a horizontal region. The label on the keys from left to right are **A**, **S/L**, and **↺R** which stand for Access, Silence/Learn, and Repeat. These three keys are the Orion Access keys (shown below).



The keys on the bottom half of the calculator are the TI-30XS keys (shown below). There are 41 keys laid out in five rows and nine columns and a four-key directional pad in the top-right corner. The four keys of the directional pad are the **arrow** keys for the TI-30XS. The power **on** key is in the bottom-left corner, diagonally opposite from the directional pad. It has a raised outline on the bottom-left corner of the key.



The screen (shown below) is the rectangular, flat section between the Orion Access keys (on the top) and the TI-30XS keys (on the bottom).



## Power Supply and Charging

The Orion TI-30XS comes with a built in user-replaceable chargeable battery. **It is imperative that this calculator be fully charged prior to first-time use.** The chargeable battery in the Orion TI-30XS lasts several days, depending on usage. Always charge the unit before any important test or assignment.

Follow these steps to charge the device:

1. Hold the calculator in its operating position so that the keys are face up and the access keys are the farthest away from you.
2. Plug the Micro-B end of the USB cable into the Micro-B port on the side farthest away from you. The Micro-B end of the cable goes into the port with the pins down.
3. Plug the standard A male end of the USB cable into the USB wall adapter.
4. Plug the wall adapter into the wall socket.

**Note:** Fully charge the battery prior to first-time use of the calculator. This should take about 4 hours. You can use the Orion TI-30XS while it is charging.

## Operation Procedure

Follow these steps to turn the calculator on and off:

1. To turn the device on, press the **on** key located at the lower left-hand corner of the calculator positioned in column 1, row 1.
2. To turn the device off, first press the **2nd** key located in column 1, row 9, and then the **on** key.

The display is cleared, but the history, settings, and memory are retained.

**Note:** The Automatic Power Down™ (APD™) feature turns off the TI-30XS calculator automatically if no key is pressed for about 5 minutes. Press **on** after APD. The display, pending operations, settings, and memory are retained. If you were using the Learn mode, the calculator returns to the location and procedure prior to the initiation of Learn mode.

# Orion TI-30XS Operations

## Accessibility Functions

The Orion TI-30XS has three keys at the top of the unit and above the screen that control the accessibility features. This region is what is known as the Orion accessory which was added to the original TI-30XS to make it accessible for individuals with visually impairment.



The keys are (from left to right) **Access**, **Silence/Learn** , and **Repeat**.



Each of the Orion Access keys has multiple functions depending on how they are pressed, tapped, long pressed, or used in combination with the **Access** key. The following sections explain the use of the three Orion Access keys.

### Access Key (A)

* Tap the Orion **A** key followed by an [Access Mode key](#_Access_Mode_Keys) to get the modified functionality for that particular key. For example **Access** followed by **Repeat** activates the spell mode.
* Holding the **A** key with a long press enters Orion settings which allows you to change settings such as speed and/or volume. Pressing and holding the **A** key again turns off Orion settings. Pressing a non-Orion settings key also exits the Orion settings. See [Orion Settings](#_Orion_Settings) for more accessibility information.

### Silence/Learn Key (S/L)

* Tapping the **S/L** key silences whatever is currently being spoken.
* Pressing the **A** key followed by the **S/L** key turns off access functionality until one of the Orion Access keys is pressed or the calculator is turned off and on again. This is a good mode to use when an instructor would like to use the calculator without speech.
* Holding this key with a long press switches the calculator to Learn mode.

### Repeat Key (↺R)

* Tapping the **↺R** key repeats the last spoken text.
* Pressing the **A** key followed by the **↺R** key spells out the last spoken text.
* Press and hold the **↺R** key to read the entire screen.

### Learn Mode

The Orion TI-30XS is equipped with a Learn mode designed to assist you with locating keys and confirming their functionality. Learn mode can be used at any time. When the unit is in Learn mode, the calculator retains its previous status. For example, if you are in the middle of an operation and enter the Learn mode, the calculator operation is not interrupted and the display remains unchanged.

To enter Learn mode, press and hold the middle Orion Access key (**S/L**) located at the top of the calculator and above the screen.

In Learn mode, to assist you with locating a particular key, each key and its primary function is announced when pressed. When used in combination with the **2nd** key, the Orion TI-30XS announces the secondary function for the pressed key.

To exit Learn mode, press and hold the middle Orion Access key (**S/L**). The calculator returns to the speech and operational mode at precisely the same point you were at prior to entering Learn mode, and it restores all the previously set preferences.

### Orion Settings

To enter Orion Settings press and hold the **Access** key until **Orion setting on** is announced. When in Orion Settings the following keys and functions are available:

|  |  |
| --- | --- |
| Up Arrow | Volume up |
| Down Arrow | Volume down |
| Right Arrow | Rate up |
| Left Arrow | Rate down |
| 0 | Announce ticks on table screen (toggles on and off) |

### Access Mode Keys

To enter **Access Mode** tap the **Access** key. When in Access mode the following functionality is available.

|  |  |  |
| --- | --- | --- |
| **Function** | **Key(s)** | **Description** |
| Line review | **up arrow** and **down arrow** | Moves review cursor up or down and reads line |
| Character review | **right arrow** and **left arrow** | Moves review cursor left or right and reads character |
| Start of line | **4** | Moves review cursor to start of current review line and reads the character |
| End of line | **6** | Moves review cursor to end of line and reads character |
| Top of screen | **8** | Moves review cursor to top, left of screen and reads first line |
| Bottom of screen | **2** | Moves review cursor to bottom, left of screen and reads last line |
| Route cursor | **5** | Routes review cursor to calculator cursor and reads line |
| Battery status | **On** | Announces battery status |
| Status line | **[sto right arrow]** (store) | Announces active modes (i.e., degree, scientific, etc.) |
| Firmware version | **[Xabcyzt]** (memory variable) | Announces the firmware version |
| Serial number | **x2** | Announces the serial number |
| Charging status | **^** | Announces if the unit is charging or not charging |

## Home Screen

On the Home screen, you can enter mathematical expressions and functions, along with other instructions. The answers are displayed on the Home screen. The TI-30XS screen can display a maximum of four lines with up to 16 characters per line. For entries and expressions of more than 16 characters, you can scroll left and right by pressing the **right arrow** or **left arrow** on the directional pad to view the entire entry or expression. Similarly, to view entries and expressions that are more than four lines, you can scroll up and down by pressing the **up** and **down** arrows on the directional pad.

The Orion TI-30XS has the ability to display math in both Classic and MathPrint™ mode. Classic mode displays input and output on a single line on screen and is fully accessible. Due to the difficulty in accessing information not on the screen, MathPrint mode is not accessible. When the Orion accessibility is muted, MathPrint mode still works and can be used by visual users of the calculator. If the MathPrint mode is active, a message is announced indicating that MathPrint is not supported and instruction is given to change to Classic mode. (See the [Modes](#_Modes) section to learn how to switch to Classic mode.)

It is not necessary to use MathPrint mode to use the full functionality of the TI-30XS. If you want to know more about MathPrint mode, see the [TI-30XS Scientific Calculator documentation](https://tech.aph.org/Orion%20TI-30XS%20Documents/TI30XSMultiViewGuide_en.pdf) from Texas Instruments Incorporated.

When you calculate an entry on the Home screen, depending upon space, the answer is displayed either directly to the right of the entry or on the right side of the next line.

Special indicators may display on the screen to provide additional information concerning functions or results. These are spoken when needed.

| **Indicator** | **Definition** |
| --- | --- |
| 2nd | 2nd function |
| HYP | Hyperbolic function |
| FIX | Fixed-decimal setting (See Mode section.) |
| SCI, ENG | Scientific or engineering notation (See Mode section.) |
| DEG, RAD, GRAD | Angle mode (degrees, radians, or gradians) (See Mode section.) |
| K | Constant feature is on. |
| L1, L2, L3 | Displays above the lists in data editor |
| ⌛ | The TI-30XS calculator is performing an operation. |
| ⇅ | An entry is stored in memory before and/or after the active screen. Press **up arrow** or **down arrow** on the directional key to scroll. |
| →← | An entry or menu displays beyond 16 digits. Press **left arrow** or **right arrow** on the directional key to scroll. |

## 2nd functions

**2nd**

Most keys can perform two functions. The primary function is indicated on the key and the secondary function is displayed above it. Press **2nd** to activate the secondary function of a given key. Notice that **2nd** appears as an indicator on the screen. To cancel it before entering data, press **2nd** again. For example, **2nd** **[√]** **25** **enter** calculates the square root of 25 and returns the result, 5.

## Modes

**mode**

Use **mode** to choose modes. Press **down arrow, up arrow, left arrow, or right arrow** to choose a mode, and **enter** to select it. Press **clear** or **2nd [quit]** to return to the Home screen and perform your work using the chosen mode settings.

Default mode settings are shown highlighted (DEG, NORM, FLOAT, MATHPRINT).



**DEG  RAD  GRAD** Sets the angle mode to degrees, radians, or gradians.

**NORM  SCI  ENG** Sets the numeric notation mode. Numeric notation modes affect only the display of results, and not the accuracy of the values stored in the unit, which remain maximal.

**NORM** displays results with digits to the left and right of the decimal, as in 123456.78.

**SCI** expresses numbers with one digit to the left of the decimal and the appropriate power of 10, as in 1.2345678∗10⁵ (which is the same as 123456.78).

**Note:** In some restricted environments (for example function table, data editor, and the **2nd [recall]** menu), the TI-30XS calculator may display **E** instead of ∗10ⁿ.

**ENG** displays results as a number from 1 to 999 times 10 to an integer power. The integer power is always a multiple of 3.

**Note:** **×10ⁿ** is a shortcut key to enter a number in scientific notation format. The result displays in the numeric notation format set in mode.

**FLOAT  0123456789** Sets the decimal notation mode.

**FLOAT** (floating decimal point) displays up to 10 digits, plus the sign and decimal.

**0123456789** (fixed decimal point) specifies the number of digits (0 through 9) to display to the right of the decimal.

**CLASSIC  MATHPRINT™**

**CLASSIC** mode displays inputs and outputs in a single line.

**MathPrint** mode displays most inputs and outputs in textbook format.

**Note:** The Orion TI-30XS has the ability to display math in both Classic and MathPrint™ mode. Classic mode displays input and output on a single line on screen and is fully accessible. Due to the difficulty in accessing information not on the screen, MathPrint mode is not accessible. When the Orion accessibility is muted, MathPrint mode still works and can be used by visual users of the calculator. If the MathPrint mode is active, a message is announced indicating that MathPrint is not supported and instruction is given to change to Classic mode.

## Menus

Certain keys display menus: **prb**, **2nd [angle]**, **data**, **2nd [stat]**, **2nd [reset]**, **2nd [recall]**, and **2nd [clear var]**. Some keys may display more than one menu.

Press **right arrow** and **down arrow** to scroll and select a menu item, or press the corresponding number next to the menu item. To return to the previous screen without selecting the item, press **clear**. To exit a menu or application and return to the Home screen, press **2nd [quit]**.

The lists below show the menu keys and the menus they display.

* **prb**
  + PRB
  + 1: nPr
  + 2: nCr
  + 3: !
  + RAND
  + 1: rand
  + 2: randint(
* **2nd [angle]**
  + DMS
  + 1: °
  + 2: ′
  + 3: ″
  + 4: r
  + 5: g
  + 6: ▸DMS
  + R◂▸P
  + 1: R▸Pr(
  + 2: R▸Pθ(
  + 3: P▸Rx(
  + 4: P▸Ry(
* **[data] [data]**  
  (Press once to display the Data editor screen. Press again to display the menu.)
  + CLEAR
  + 1: Clear L1
  + 2: Clear L2
  + 3: Clear L3
  + 4: Clear ALL
  + FORMULA
  + 1: Add/Edit Frmla
  + 2: Clear L1 Frmla
  + 3: Clear L2 Frmla
  + 4: Clear L3 Frmla
  + 5: Clear ALL

Press **data** while you are in the Add/Edit Formula option of the FORMULA menu to display this menu:

* Ls
* 1: L1
* 2: L2
* 3: L3
* **2nd [stat]**
  + STATS
  + 1: 1-Var Stats
  + 2: 2-Var Stats
  + 3: StatVars  
    This menu displays after you calculate 1-var or 2-var stats.
    - StatVars menu:
    - 1: n
    - 2: **x̄**
    - 3: Sx  
      Etc. See StatVar values for full list.
* **2nd [reset]**
  + Reset
  + 1: No
  + 2: Yes
* **2nd [recall]**
  + Recall Var
  + 1: x =
  + 2: y =
  + 3: z =
  + 4: t =
  + 5: a =
  + 6: b =
  + 7: c =
* **2nd [clear var]**
  + Clear Var
  + 1: Yes
  + 2: No

## Scrolling

**left arrow  right arrow  up arrow  down arrow**

Press **left arrow** or **right arrow** to place the cursor horizontally over the expression entered. Press **2nd, left arrow** or **2nd, right arrow** to move the cursor directly to the beginning or end of the expression.

After an expression is evaluated, use **up arrow** and **down arrow** to scroll through previous entries, which are stored in the TI-30XS calculator's memory. You can reuse a previous entry by pressing **enter** to paste it on the bottom line, and then evaluating a new expression.

***Example***

|  |  |
| --- | --- |
| **5**, **+**, **4**, **enter** | Result = 9 |
| **up arrow** | Result = 9 |
| **up arrow** | Result = 5 + 4 |
| **enter** | Result = 5 + 4 |

## Answer toggle

**[left-right arrow]**

Press the **[left-right arrow]** key to toggle the display result between fraction and decimal answers, exact square root and decimal, and exact pi and decimal.

## Last answer

**2nd [ans]**

The most recently calculated result is stored to the variable **Ans**. **Ans** is retained in memory, even after the TI-30XS calculator is turned off. To recall the value of **Ans**:

* Press **2nd [ans]** (**Ans** displays on the screen), or
* Press any operations key (**+**, **-**, and so forth) as the first part of an entry. **Ans** and the operator are both displayed.

## Order of operations

The TI-30XS calculator uses Equation Operating System (EOS™) to evaluate expressions. Within a priority level, EOS evaluates functions from left to right and in the following order.

|  |  |
| --- | --- |
| 1st | Expressions inside parentheses |
| 2nd | Functions that need a **)** and precede the argument, such as **sin**, **log**, and all [**R left-right arrow P**] menu items |
| 3rd | Fractions |
| 4th | Functions that are entered after the argument, such as **x²** and angle unit modifiers |
| 5th | Exponentiation (**^**) and roots (**x√**). **Note:** In Classic mode, exponentiation is evaluated from left to right. The expression 2^3^2 is evaluated as (2^3)^2, with a result of 64. |
| 6th | Negation (**-**) |
| 7th | Permutations (**nPr**) and combinations (**nCr**) |
| 8th | Multiplication, implied multiplication, division |
| 9th | Addition and subtraction |
| 10th | Conversions (**[n/d left-right arrow U n/d]**, **[F left-right arrow D]**, **[right arrow DMS]**) |
| 11th | **enter** completes all operations and closes all open parentheses |

## Clearing and correcting

|  |  |
| --- | --- |
| **clear** | Clears an error message. Clears characters on entry line. Moves the cursor to last entry in history once display is clear. Backs up one screen in applications. |
| **delete** | Deletes the character at the cursor. |
| **2nd [insert]** | Inserts a character at the cursor. |
| **2nd [clear var]** | Clears variables **x**, **y**, **z**, **t**, **a**, **b**, and **c**. |
| **2nd [reset]** **2** or **on** **&** **clear** | Resets the TI-30XS calculator. Returns unit to default settings; clears memory variables, pending operations, all entries in history, and statistical data; clears the constant feature, K, and **Ans**. |

## Fractions

**n/d**   **2nd [U n/d]**   **2nd [f left-right arrow d]**   **2nd [n/d left-right arrow U n/d]**

In Classic mode, fractions with **n/d** do not allow operation keys, functions, or complex fractions in the numerator or denominator.

**Note:** In Classic mode, data editor, and table, use **÷** to perform complex division problems.

Calculations using fractions can display fraction or decimal results, depending on input.

The TI-30XS calculator defaults output to improper fractions. Results are automatically simplified.

* **n/d** enters a simple fraction. Pressing **n/d** before or after a number can result in different behavior. Entering a number before pressing **n/d** makes that number the numerator.  
  To enter fractions with operators or radicals, press **n/d** before you enter a number (in MathPrint mode only).  
  In Classic mode, press **n/d** between the entry of the numerator and the denominator.
* **2nd** **[U n/d]** enters a mixed number. Press **2nd** **[U n/d]** between the entry of the unit and the numerator.
* **2nd** **[n/d left-right arrow U n/d]** converts between mixed numbers and simple fraction form.
* **2nd** **[f left-right arrow d]** converts results between fractions and decimals.

***Example***

|  |  |  |
| --- | --- | --- |
| n/d, U n/d | **3**, **n/d**, **4**, **+**, **1**, **2nd [U n/d]**, **7**, **n/d**, **12**, **enter** | Result = 7/3 |
| [n/d left-right arrow U n/d] | **9**, **n/d**, **2**, **2nd, [n/d left-right arrow U n/d]**, **enter** | Result = 4␣1/2 |
| [F left-right arrow D] | **4**, **2nd, [U n/d]**, **1**, **n/d**, **2**, **2nd**, **[f left-right arrow d]**, **enter** | Result = 4.5 |

## Percentages

**2nd [%]**      **2nd [right arrow %]**

To perform a calculation involving a percentage, press **2nd [%]** after entering the value of the percentage.

To express a value as a percentage, press **2nd [right arrow %]** after the value.

***Example***

|  |  |
| --- | --- |
| **2**, **2nd**, **[%]**, **×**, **150**, **enter** | Result = 3 |
| **1**, **n/d**, **5**, **right arrow**, **2nd**, **[right arrow %]**, **enter** | Result = 20% |

***calculator icon: denotes a problemProblem***

A mining company extracts 5000 tons of ore with a concentration of metal of 3% and 7300 tons with a concentration of 2.3%. On the basis of these two extraction figures, what is the total quantity of metal obtained?

If one ton of metal is worth 280 dollars, what is the total value of the metal extracted?

|  |  |
| --- | --- |
| **3**, **2nd, [%], ×**, **5000**, **enter** | Result = 150 |
| **+**, **2**, **·**, **3**, **2nd, [%], ×**, **7300**, **enter** | Result = 317.9 |
| **×**, **280**, **enter** | Result = 89012 |

The two extractions represent a total of 317.9 tons of metal for a total value of 89012 dollars.

## x10n key

**x10n**

**x10n** is a shortcut key to enter a number in scientific notation format.

***Example***

|  |  |
| --- | --- |
| **2**, **x10n**, **5**, **enter** | Result = 200000 |
| **mode, down arrow, right arrow, enter** | Result = SCI |
| **clear, enter** | Result = 2 \* 105 |

## Powers, roots and inverses

|  |  |
| --- | --- |
| **x²** | Calculates the square of a value. The TI-30XS calculator evaluates expressions entered with **x²** and **x-1** from left to right in both Classic and MathPrint modes. |
| **^** | Raises a value to the power indicated. If you insert an expression as the exponent, you must place it between parentheses. |
| **2nd [√]** | Calculates the square root of a positive value. |
| **2nd [x√]** | Calculates the nth root of any positive value and any odd integer root of a negative value. |
| **x-1** | Gives the inverse of a value: 1/x. The TI-30XS calculator evaluates expressions entered with **x²** and **x-1** from left to right in both Classic and MathPrint modes. |

***Examples***

|  |  |
| --- | --- |
| **5**, **^**, **2**, **right arrow, +**, **4**, **^, (**, **2**, **+**, **1**, **), enter** | Result = 89 |
| **10**, **^, (−)**, **2**, **enter** | Result = 1/100 |
| **2nd, [√]**, **49**, **enter** | Result = 7 |
| **2nd, [√]**, **3**, **^**, **2**, **right arrow, +**, **4**, **enter** | Result = 5 |
| **6**, **2nd, [x√]**, **64**, **enter** | Result = 2 |
| **2**, **x-1, enter** | Result = 1/2 |

## Pi

**π**

**π** = 3.141592653590 for calculations.

**π** = 3.141592654 for display.

***Example***

|  |  |  |
| --- | --- | --- |
| π | **2**, **×**, **π**, **enter** | Result = 2π |
|  | **[left-right arrow]** | Result = 6.283185307 |

***calculator icon: denotes a problemProblem***

What is the area of a circle if the radius is 12 cm?

Reminder: A = πr².

|  |  |
| --- | --- |
| **π, ×**, **12**, **^**, **2**, **enter** | Result = 144π |
| **[left-right arrow]** | Result = 452.3893421 |

The area of the circle is 144 **π** square cm. The area of the circle is approximately 452.4 square cm when rounded to one decimal place.

## Angle menu

**2nd [angle]**

**2nd [angle]** displays the choice of two submenus that enable you to specify the angle unit modifier as degrees (°), minutes ('), seconds ("); radian (r); gradian (g), or convert units using **[right arrow DMS]**. You can also convert between rectangular coordinate form (R) and polar coordinate form (P). (See [Rectangular to Polar](#_Rectangular_to_polar) for more information.)

Choose an angle mode from the mode screen. You can choose from DEG (default), RAD, or GRAD. Entries are interpreted and results displayed according to the angle mode setting without needing to enter an angle unit modifier.

***Examples***

|  |  |  |
| --- | --- | --- |
| RAD | **mode, right arrow, enter** | Result = RAD |
|  | **clear, sin**, **3, 0**, **2nd, [angle]** | Result = DMS 1: |
|  | **1**, **), enter** | Result = 1/2 |
| DEG | **mode, enter** | Result = DEG |
|  | **clear**, **2**, **π, 2nd, [angle]**, **4**, **enter** | Result = 360 |
| [right arrow DMS] | **1**, **·**, **5**, **2nd, [angle]**, **6**, **enter** | Result = 1°30′0″ |

***calculator icon: denotes a problemProblem***

Two adjacent angles measure 12° 31′ 45″ and 26° 54′ 38″ respectively. Add the two angles and display the result in DMS format. Round the results to two decimal places.

|  |  |
| --- | --- |
| **clear, mode, down arrow, down arrow, right arrow, right arrow, right arrow, enter** | Result = 2 |
| **clear**, **12**, **2nd, [angle]** | Result = DMS 1: |
| **1, 31**, **2nd, [angle]**, **2, 45**, **2nd, [angle]**, **3**, **+**, **26**, **2nd, [angle]**, **1, 54**, **2nd, [angle]**, **2, 38**, **2nd, [angle]**, **3**, **enter** | Result = 39.44 |
| **2nd, [angle]**, **6**, **enter** | Result = 39°26′23″ |

The result is 39 degrees, 26 minutes and 23 seconds.

***calculator icon: denotes a problemProblem***

It is known that 30° = π/6 radians. In the default mode, degrees, find the sine of 30°. Then set the calculator to radian mode and calculate the sine of π/6 radians.

**Note:** Press **clear** to clear the screen between problems.

|  |  |
| --- | --- |
| **clear, sin**, **30**, **), enter** | Result = 1/2 |
| **mode, right arrow, enter, clear, sin, π, n/d**, **6**, **right arrow, ), enter** | Result = 1/2 |

Retain radian mode on the calculator and calculate the sine of 30°. Change the calculator to degree mode and find the sine of π/6 radians.

|  |  |
| --- | --- |
| **sin**, **30**, **2nd, [angle], enter, ), enter** | Result = 1/2 |
| **mode, enter, clear, sin, π, n/d**, **6**, **2nd, [angle]**, **4**, **), enter** | Result = 1/2 |

## Rectangular to polar

**2nd [angle]**

**2nd [angle]** displays a menu to convert rectangular coordinates (x,y) to polar coordinates (r, θ) or vice versa. Set Angle mode, as necessary, before starting calculations.

***Example***

Convert polar coordinates (r, θ)=(5, 30) into rectangular coordinates. Then convert rectangular coordinates (x, y) = (3, 4) into polar coordinates. Round the results to one decimal place.

|  |  |  |
| --- | --- | --- |
| [R left-right arrow P] | **clear, mode,** **down arrow, down arrow, right arrow, right arrow, enter** | Result = 1 |
|  | **clear, 2nd, [angle], right arrow**, **3**, **5**, **2nd, comma**, **30**, **), enter**, **2nd, [angle], right arrow**, **4**, **5**, **2nd, comma**, **30**, **), enter** | Result = 2.5 |
|  | **2nd, [angle], right arrow**, **1**, **3**, **2nd, comma**, **4**, **), enter**, **2nd, [angle], right arrow**, **2**, **3**, **2nd, comma**, **4**, **), enter** | Result = 53.1 |

Converting (r, θ) = (5, 30) gives (x, y) = (4.3, 2.5) and (x, y) = (3, 4) gives (r, θ) = (5.0, 53.1).

## Trigonometry

**sin cos tan**    **2nd [sin-1] [cos-1] [tan-1]**

Enter trigonometric functions (sin, cos, tan, sin-1, cos-1, tan-1), just as you would write them. Set the desired Angle mode before starting trigonometric calculations.

***Example Degree Mode***

|  |  |  |
| --- | --- | --- |
| Tan | **mode, down arrow, down arrow, enter, clear**,   **tan,** **45**, **)**, **enter** | Result = 1 |
| Tan-1 | **2nd, [tan-1]**, **1**, **)**, **enter** | Result = 45 |
| Cos | **5**, **×, cos**, **60**, **)**, **enter** | Result = 5/2 |

***Example Radian Mode***

|  |  |  |
| --- | --- | --- |
| Tan | **mode, right arrow, enter, clear, tan**,   **π, n/d**, **4**, **right arrow, ), enter** | Result = 1 |
| Tan-1 | **2nd, [tan-1]**, **1**, **)**, **enter** | Result = 0.785398163 |
|  | **[left-right arrow]** | Result = π/4 |
| Cos | **5**, **×, cos, π, n/d**, **4**, **right arrow, )**, **enter** | Result = 5√2/2 |
|  | **[left-right arrow]** | Result = 3.535533906 |

***calculator icon: denotes a problemProblem***

Find angle A of the right triangle below. Then calculate angle B and the length of the hypotenuse c. Lengths are in meters. Round results to one decimal place.

The right triangle ABC has a right angle labeled C, positioned at the lower-left side of the triangle. Angle A is at the top-left and angle B at the lower-right side. The lengths of the sides are AC=3, CB=7, and AB=lower case c.

Right triangle ABC: right angle labeled C, positioned at the lower-left side
of the triangle; angle A positioned at top-left; angle B positioned at bottom-right. Side lengths: AC=3, CB=7, and
AB=lower case c.

Reminder:

tan A = 7/3 therefore *m*∠A = tan-1 (7/3)   
*m*∠A + *m*∠B + 90° = 180°  
therefore *m*∠B = 90° − *m*∠A

c = √32+72

|  |  |
| --- | --- |
| **mode, down arrow, down arrow, right arrow, right arrow, enter** | Result = 1 |
| **clear, 2nd, [tan-1]**, **7**, **n/d**, **3**, **right arrow, ), enter** | Result = 66.8 |
| **90**, **−, 2nd, [ans], enter** | Result = 23.2 |
| **2nd, [√]**, **3**, **x2, +**, **7**, **x2, enter** | Result = √58 |
| **[left-right arrow]** | Result = 7.6 |

To one decimal place, the measure of angle A is 66.8°, the measure of angle B is 23.2°, and the length of the hypotenuse is 7.6 meters.

## Hyperbolics

**2nd [hyp]**

**2nd [hyp]** displays the **HYP** indicator and accesses the hyperbolic function of the next trigonometry key that you press. Angle modes do not affect hyperbolic calculations.

***Example***

|  |  |  |
| --- | --- | --- |
| HYP | **2nd, [hyp], sin**, **5**, **), +**, **2**, **enter** | Result = 76.20321058 |
|  | **up arrow, up arrow, enter, left arrow, left arrow, left arrow, left arrow, left arrow**,   **2nd, [hyp], 2nd, [sin-1], enter** | Result = 4.312438341 |

## Logarithm and exponential functions

**log    In    2nd [10x]    2nd [ex]**

**log** yields the common logarithm of a number.

**In** yields the logarithm of a number to the base e (e ≈ 2.819291929).

**2nd [10x]** raises 10 to the power you specify.

**2nd [ex]** raises *e* to the power you specify.

***Examples***

|  |  |  |
| --- | --- | --- |
| LOG | **log**, **1**, **), enter** | Result = 0 |
| LN | **In**, **1**, **5**, **), ×,** **2**, **enter** | Result = 5.416100402 |
| 10x | **2nd, [10x], log**, **2**, **), enter**, **log, 2nd, [10x]**, **5**, **right arrow, )**,   **enter** | Result = 5 |
| ex | **2nd, [ex], ·**, **5**, **enter** | Result = 1.648721271 |

## Constant

**2nd [K]**

**2nd [K]** turns Constant feature on and lets you define a constant.

To store an operation to **K** and recall it:

1. Press **2nd [K]**.
2. Enter any combination of numbers, operators, and/or values, up to 44 characters.
3. Press **enter** to save the operation. **K** displays in the indicator line.
4. Each subsequent time you press **enter**, the TI-30XS calculator recalls the stored operation and applies it to the last answer or the current entry.

Press **2nd [K]** again to turn Constant feature off.

***Examples***

|  |  |  |
| --- | --- | --- |
| K | **2nd, [K]** | Result = k= |
|  | **×**, **2**, **+**, **3**, **enter** | Result = k= \* 2 + 3 |
|  | **4**, **enter** | Result = 11 |
|  | **6**, **enter** | Result = 15 |
| Reset K | **2nd, [K], 2nd, [K], clear**,   **x2, enter** | Result = k=2 |
|  | **5**, **enter** | Result = 25 |
|  | **20**, **enter** | Result = 400 |
| Turn off K | **2nd, [K]**, **1**, **+**, **1**, **enter** | Result = 2 |

***calculator icon: denotes a problemProblem***

Given the linear function y = 5x − 2, calculate y for the following values of x: -5; -1.

|  |  |
| --- | --- |
| **2nd, [K], ×**, **5**, **−**, **2**, **enter** | Result = k= \* 5 − 2 |
| **(-)**, **5**, **enter** | Result = -27 |
| **(-)**, **1**, **enter** | Result = -7 |
| **2nd, [K]** | Result = -7 |

## Memory and stored variables

**[Xabcyzt]** (memory variable)    **[sto right arrow]** (store)    **2nd [recall]**    **2nd [clear var]**

The TI-30XS calculator has 7 memory variables: **x, y, z, t, a, b,** and **c**. You can store a real number or an expression that results in a real number to a memory variable.

**[sto right arrow]** (store) lets you store values to variables. Press **[sto right arrow]** to store a variable, and press **[Xabcyzt]** to select the variable to store. Press **enter** to store the value in the selected variable. If this variable already has a value, that value is replaced by the new one.

**[Xabcyzt]** (memory variable) accesses the menu of variables. Press this key multiple times to choose **x, y, z, t, a, b,** or **c**. You can also use **[Xabcyzt]** to recall the stored values for these variables. The name of the variable is inserted into the current entry, but the value assigned to the variable is used to evaluate the expression.

**2nd [recall]** recalls the values of variables. Press **2nd [recall]** to display a menu of variables and their stored values. Select the variable you want to recall and press **enter**. The value assigned to the variable is inserted into the current entry and used to evaluate the expression.

**2nd [clear var]** clears variable values. Press **2nd [clear var]** and select **1: Yes** to clear all variable values.

***Examples***

|  |  |  |
| --- | --- | --- |
| Clear Var | **2nd, [clear var]**, **1** | Result = Clear Var 1: |
| Store | **15**, **[sto right arrow], [Xabcyzt]** | Result = 15 right arrow % |
|  | **enter** | Result = 15 |
| Recall | **2nd, [recall]** | Result = Recall Var 1: |
|  | **enter, x2, enter** | Result = 225 |
|  | **[sto right arrow], [Xabcyzt], [Xabcyzt]** | Result = Ans right arrow y |
|  | **enter** | Result = 225 |
|  | **[Xabcyzt], [Xabcyzt]** | Result = y |
|  | **enter, ÷**, **4**, **enter** | Result = 56.25 |

***calculator icon: denotes a problemProblem***

In a gravel quarry, two new excavations have been opened. The first one measures 350 meters by 560 meters, the second one measures 340 meters by 610 meters. What volume of gravel does the company need to extract from each excavation to reach a depth of 150 meters? To reach 210 meters? Display the results in engineering notation.

|  |  |
| --- | --- |
| **mode, down arrow, right arrow, right arrow, enter, clear**,   **350**, **×**, **560**, **[sto right arrow], [Xabcyzt], enter** | Result = 196 \* 103 |
| **340**, **×**, **610**, **[sto right arrow], [Xabcyzt], [Xabcyzt], enter** | Result = 207.4 \* 103 |
| **150**, **×, 2nd, [recall]** | Result = 3 down arrow z=0E0 |
| **enter, enter** | Result = 29.4 \* 106 |
| **210**, **×, 2nd, [recall], enter, enter** | Result = 41.16 \* 106 |
| **150**, **×, [Xabcyzt], [Xabcyzt], enter** | Result = 31.11 \* 106 |
| **210**, **×, [Xabcyzt], [Xabcyzt], enter** | Result = 43.554 \* 106 |

For the first excavation: The company needs to extract 29.4 million cubic meters to reach a depth of 150 meters, and to extract 41.16 million cubic meters to reach a depth of 210 meters.

For the second excavation: The company needs to extract 31.11 million cubic meters to reach a depth of 150 meters, and to extract 43.554 million cubic meters to reach a depth of 210 meters.

## Data editor and list formulas

**data**

**data** lets you enter data in up to 3 lists. Each list can contain up to 42 items. Press **2nd, up arrow** to go to the top of a list, and **2nd, down arrow** to go to the bottom of a list.

List formulas accept all calculator functions.

Numeric notation, decimal notation, and angle modes affect the display of an element (except fractional elements).

***Example***

|  |  |  |
| --- | --- | --- |
| L1 | **data**, **1**, **n/d**, **4**, **down arrow**, **2**, **n/d**, **4**, **down arrow**,   **3**, **n/d**, **4**, **down arrow**, **4**, **n/d**, **4**, **enter** | Result = L1(5)= |
| Formula | **right arrow, data, right arrow** | Result = Formula 1: |
|  | **enter** | Result = •L2= |
|  | **data, enter, 2nd, [f left-right arrow d]** | Result = •L2=L1 right arrow [right-left arrow] |
|  | **enter** | Result = L2(1)=0.25 |

Notice L2 is calculated per the formula you entered, and L2(1)= in the author line is highlighted to indicate the list is the result of a formula.

***calculator icon: denotes a problemProblem***

On a November day, a weather report on the Internet listed the following temperatures.

* Paris, France              8°C
* Moscow, Russia         -1°C
* Montreal, Canada       4°C

Convert these temperatures from degrees Celsius to degrees Fahrenheit.

Reminder: F = 9/5 C + 32

|  |  |
| --- | --- |
| **data, data**, **4**, **data, right arrow**, **5** | Result = Clear 4: Formula 5: |
| **8**, **down arrow, (-)**, **1**, **down arrow**, **4**, **down arrow, right arrow** | Result = L2(1)= |
| **data, right arrow**, **1** | Result = •L2= |
| **9**, **÷**, **5**, **×, data**, **1**, **+**, **32** | Result = •l2=9/5 × L1 + 32 |
| **enter** | Result = L2(1)=46.4 |

If Sydney, Australia is 21°C, find the temperature in degrees Fahrenheit.

|  |  |
| --- | --- |
| **left arrow, down arrow, down arrow, down arrow**, **21**, **enter** | Result = L1(5)= |

## Statistics

**2nd [stat]**    **data**

**2nd [stat]** displays a menu with the following options:

* **1-Var Stats** analyzes statistical data from 1 data set with 1 measured variable, *x*.
* **2-Var Stats** analyzes paired data from 2 data sets with 2 measured variables—*x*, the independent variable, and *y*, the dependent variable.
* **StatVars** displays a secondary menu of statistical variables. The StatVars menu only appears after you have calculated 1-Var or 2-Var stats. Use **down arrow** and **up arrow** to locate the desired variable, and press **enter** to select it.

| **Variables** | **Definition** |
| --- | --- |
| **n** | Number of *x* or (*x,y*) data points. |
| **x̄** or **ȳ** | Mean of all *x* or *y* values. |
| **Sx** or **Sy** | Sample standard deviation of *x* or *y*. |
| **σx** or **σy** | Population standard deviation of *x* or *y*. |
| **Σx** or **Σy** | Sum of all *x* or *y* values. |
| **Σx2** or **Σy2** | Sum of all *x2* or *y2* values. |
| **Σxy** | Sum of (*x ...y*) for all *xy* pairs. |
| **a** | Linear regression slope. |
| **b** | Linear regression *y*-intercept. |
| **r** | Correlation coefficient. |
| **x′ (2-Var)** | Uses *a* and *b* to calculate predicted *x* value when you input a *y* value. |
| **y′ (2-Var)** | Uses *a* and *b* to calculate predicted *y* value when you input an *x* value. |
| **MinX** | Minimum of *x* values. |
| **Q1 (1-Var)** | Median of the elements between MinX and Med (1st quartile). |
| **Med** | Median of all data points. |
| **Q3 (1-Var)** | Median of the elements between Med and MaxX (3rd quartile). |
| **MaxX** | Maximum of *x* values. |

To define statistical data points:

1. Enter data in L1, L2, or L3. (See Data editor.)
2. Press **2nd [stat]**. Select **1-Var** or **2-Var** and press **enter**.
3. Select L1, L2, or L3, and the frequency.
4. Press **enter** to display the menu of variables.
5. To clear data, press **data, data**, select a list to clear, and press **enter**.

***Examples***

**1-Var:** Find the mean of {45, 55, 55, 55}

|  |  |  |
| --- | --- | --- |
| Clear all data | **data, data, down arrow, down arrow, down arrow** | Result = Clear 4: |
| Data | **enter**, **45**, **down arrow**, **55**, **down arrow**, **55**, **down arrow**, **55**, **enter** | Result = L1(5)= |
| Stat | **2nd, [stat]**, **1** | Result = Stats 1: |
|  | **down arrow, down arrow** | Result = L1 One |
|  | **enter** | Result = 1-Var: L1, One 1: |
| Stat Var | **2**, **enter** | Result = 52.5 |
|  | **×**, **2**, **enter** | Result = 105 |

**2-Var:** Data: (45,30); (55,25). Find: x′(45)

|  |  |  |
| --- | --- | --- |
| Clear all data | **data, data, down arrow, down arrow, down arrow** | Result = Clear 4: |
| Data | **enter**, **45**, **down arrow**, **55**, **down arrow, right arrow**, **30**, **down arrow**, **25**, **down arrow** | Result = L2(3)= |
| Stat | **2nd, [stat]**, **2**, (Your screen may not show **3:StatVars** if you did not previously perform a calculation.) | Result = Stats 2: |
|  | **down arrow, down arrow** | Result = Calc |
|  | **enter, up arrow, up arrow, up arrow, up arrow, up arrow, up arrow** | Result = 2-Var: L1, L1 G up arrow |
|  | **enter**, **45**, **), enter** | Result = 15 |

***calculator icon: denotes a problemProblem***

For his last four tests, Anthony obtained the following scores. Tests 2 and 4 were given a weight of 0.5, and tests 1 and 3 were given a weight of 1.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Test No. | 1 | 2 | 3 | 4 |
| Score | 12 | 13 | 10 | 15 |
| Coefficient | 1 | 0.5 | 1 | 0.5 |

1. Find Anthony's average grade (weighted average).
2. What does the value of *n* given by the calculator represent? What does the value of **Σx** given by the calculator represent?  
   Reminder: The weighed average is  
   Σx/n = [(12)(1) + (13)(0.5) + (10)(1) + (11)(0.5)] ÷ [1 + 0.5 + 1 + 0.5]
3. The teacher gave Anthony 4 more points on test 4 due to a grading error. Find Anthony's new average grade.

|  |  |
| --- | --- |
| **data, data**, **4**, **data, right arrow**, **5** | Result = Clear 4: Formula 5: |
| **12**, **down arrow**, **13**, **down arrow**, **10**, **down arrow**, **11**, **down arrow, right arrow**, **1**, **down arrow, ·**, **5**, **down arrow**, **1**, **down arrow, ·**, **5**, **down arrow** | Result = L2(5)= |
| **2nd, [stat]**, **1** (Your screen may not show **3:StatVars** if you did not previously perform a calculation.) | Result = Stats 1: |
| **down arrow, right arrow, right arrow, enter, down arrow** | Result = Calc |
| **enter** | Result = 1-Var: L1, L2 1: |

Anthony has an average (**x̄**) of 11.33 (to the nearest hundredth).

On the calculator, *n* represents the total sum of the weights n = 1 + 0.5 + 1 + 0.5.

**Σ**x represents the weighted sum of his scores. (12)(1) + (13)(0.5) + (10)(1) + (11)(0.5) = 34.

Change Anthony's last score from 11 to 15.

|  |  |
| --- | --- |
| **data, down arrow, down arrow, down arrow**, **15**, **down arrow** | Result = L1(5)= |
| **2nd, [stat]**, **1**, **down arrow, down arrow, enter** | Result = 1-Var: L1, L2 1: |

If the teacher adds 4 points to Test 4, Anthony's average grade is 12.

***calculator icon: denotes a problemProblem***

The table below gives the results of a braking test.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Test No. | 1 | 2 | 3 | 4 |
| Speed (kph) | 33 | 49 | 65 | 79 |
| Braking distance (m) | 5.30 | 14.45 | 20.21 | 38.45 |

Use the relationship between speed and braking distance to estimate the braking distance required for a vehicle traveling at 55 kph.

A hand-drawn scatter plot of these data points suggest a linear relationship. The TI-30XS calculator uses the least squares method to find the line of best fit, *y′*=*ax′*+*b*, for data entered in lists.

|  |  |
| --- | --- |
| **data, data**, **4** | Result = Clear 4: |
| **33**, **down arrow**, **49**, **down arrow**, **65**, **down arrow**, **79**, **down arrow, right arrow**, **5.3**, **down arrow**,   **14.45**, **down arrow**, **20.21**, **down arrow**, **38.45**, **down arrow** | Result = L2(5)= |
| **2nd, [stat]**, **2** | Result = Stats 2: |
| **down arrow, down arrow** | Result = Calc |
| **enter** | Result = 2-Var: L1, L2 1: |
| Press **down arrow** to view *a* and *b*. | Result = 2-Var: L1, L2 E down arrow |
| This line of best fit, y′=0.67732519x′-18.66637321 models the linear trend of the data. | |
| Press **down arrow** until y′ is highlighted. | Result = 2-Var: L1, L2 H down arrow |
| **enter**, **55**, **), enter** | Result = 18.58651222 |

The linear model gives an estimated braking distance of 18.59 meters for a vehicle traveling at 55 kph.

## Probability

**prb**

This key displays two menus: PRB and RAND.

**PRB** contains the following options:

|  |  |
| --- | --- |
| **nPr** | Calculates the number of possible **permutations** of *n* items taken *r* at a time, given *n* and *r*. The order of objects is important, as in a race. |
| **nCr** | Calculates the number of possible **combinations** of *n* items taken *r* at a time, given *n* and *r*. The order of objects is not important, as in a hand of cards. |
| **!** | A **factorial** is the product of the positive integers from 1 to *n*. *n* must be a positive whole number ≤ 69. |

**RAND** contains the following options:

|  |  |
| --- | --- |
| **rand** | Generates a random real number between 0 and 1. To control a sequence of random numbers, store an integer (seed value) ≥ 0 to **rand**. The seed value changes randomly every time a random number is generated. |
| **randint(** | Generates a random integer between 2 integers, A and B, where A ≤ randint ≤ B. Separate the 2 integers with a comma. |

***Examples***

|  |  |  |
| --- | --- | --- |
| nPr | **8** | Result = 8 |
|  | **prb**, **1** | Result = PBR 1: |
|  | **3**, **enter** | Result = 336 |
| nCr | **52**, **prb**, **2**, **5**, **enter** | Result = 2598960 |
| ! | **4**, **prb**, **3**, **enter** | Result = 24 |
| [sto right arrow] rand | **5**, **[sto right arrow], prb, right arrow** | Result = Rand 1: |
|  | **1**, **enter** | Result = 5 |
| Rand | **prb, right arrow**, **1**, **enter** | Result = 0.000093165 |
| Randint( | **prb, right arrow**, **2**, **3**, **2nd, comma**, **5**, **), enter** | Result = 5 |

***calculator icon: denotes a problemProblem***

An ice cream store advertises that it makes 25 flavors of home made ice cream. You like to order three different flavors in a dish. How many combinations of ice cream can you test over a very hot summer?

|  |  |
| --- | --- |
| **25** | Result = 25 |
| **prb**, **2** | Result = 25 nCr |
| **3**, **enter** | Result = 2300 |

You can choose from 2300 dishes with different combinations of flavors! If a long hot summer is about 90 days long, you will need to eat about 25 ice cream dishes each day!

## Function table

**table**

The function table allows you to display a defined function in a tabular form. To set up a function table:

1. Press **table**
2. Enter a function and press **enter**. Functions allow up to one level of fractions.
3. Select the table start, table step, auto, or ask-*x* options and press **enter**.

The table is displayed using the specified values.

|  |  |
| --- | --- |
| Start | Specified the starting value for the independent variable, *x*. |
| Step | Specified the incremental value for the independent variable, *x*. The step can be positive or negative, but cannot be zero. |
| Auto | The TI-30XS calculator automatically generates a series of values based on table start and table step. |
| Ask-*x* | Lets you build a table manually by entering specific values for the independent variable, *x*. |

***calculator icon: denotes a problemProblem***

Find the vertex of the parabola, *y = x*(36 - *x*) using a table of values.

Reminder: The vertex of the parabola is the point on the line of symmetry of the parabola.

|  |  |
| --- | --- |
| **table, [Xabcyzt], (**, **36**, **−, [Xabcyzt], ), enter** | Result = Auto OK |
| **clear**, **15**, **down arrow, clear**, **3**, **down arrow, down arrow, enter** | Result = x=15 |

After searching close to *x* = 18, the point (18, 324) appears to be the vertex of the parabola since it appears to be the turning point of the set of points of this function. To search closer to *x* = 18, change the Step value to see points closer to (18, 324).

***calculator icon: denotes a problemProblem***

A charity collected $3,600 to help support a local food kitchen. $450 will be given to the food kitchen every month until the funds run out. How many months will the charity support the kitchen?

Reminder: If *x* = months and *y* = money left, then *y* = 3600 - 450*x*.

|  |  |
| --- | --- |
| **table**, **3600**, **−**, **450**, **[Xabcyzt]** | Result = y=3600-450x |
| **enter**, **0**, **down arrow**, **1**, **down arrow, right arrow, enter, down arrow, enter** | Result = Ask-x OK |
| Input guesses, **enter** | Result = x=8 |

The support of $450 per month will last for 8 months since *y*(8) = 3600 - 450(8) = 0 as shown in the table of values.

## Errors

When the TI-30XS calculator detects an error, it returns an error message with the type of error.

To correct the error, note the error type and determine the cause of the error. If you cannot recognize the error, use the following list, which describes error messages in detail.

Press **clear** to clear the error message. The previous screen is displayed with the cursor at or near the error location. Correct the expression.

|  |  |
| --- | --- |
| ARGUMENT | A function does not have the correct number of arguments. |
| DIVIDE BY 0 | * You attempted to divide by 0. * In statistics, *n* = 1. |
| DOMAIN | You specified an argument to a function outside the valid range. For example:   * For *x***√***y*: *x* = 0 or *y* < 0 and *x* is not an odd integer. * For *yx*: *y* and *x* = 0; *y* < 0 and *x* is not an integer. * For **√***x*: *x* < 0. * For **LOG** or **LN**: *x* ≤ 0. * **TAN**: *x* = 90**°**, -90**°**, 270**°**, -270**°**, 450**°**, etc., and equivalent for radian mode. * For **SIN**-1 or **COS**-1: ∣*x*∣ > 1. * For **nCr** or **nPr**: *n* or *r* are not integers ≥ 0. * For *x*!: *x* is not an integer between 0 and 69. |
| EQUATION LENGTH ERROR | An entry exceeds the digit limits (80 for stat entries or 47 for constant entries); for example, combining an entry with a constant that exceeds the limit. |
| FRQ DOMAIN | FRQ value (in **1-Var** stats) < 0 or > 99, or not an integer. |
| OVERFLOW | ∣**θ**∣ ≥ 1**E**10, where **θ** is an angle in a trig, hyperbolic, or **R right arrow Pr(** function. |
| STAT | Attempting to calculate 1-var or 2-var stats with no defined data points, or attempting to calculate 2-var stats when the data lists are not of equal length. |
| DIM MISMATCH | Attempting to create a formula when the lists are not of equal length. |
| FORMULA | The formula does not contain a list name (L1, L2, or L3), or the formula for a list contains its own list name. For example, a formula for L1 contains L1. |
| SYNTAX | The command contains a syntax error: entering more than 23 pending operations or 8 pending values; or having misplaced functions, arguments, parentheses, or commas. If using **n/d**, try using **÷**. |
| INVALID FUNCTION | Invalid function entered in the function table. |
| LOW BATTERY | Replace the battery. **Note:** This message displays briefly and then disappears. Pressing **clear** does not clear this message. |

## In case of difficulty

Review instructions to be certain calculations were performed properly.

Press **on** and **clear** at the same time. This clears all settings and memory.

Check the battery to ensure that it is fresh and properly installed.

Change the battery when:

* **on** does not turn the unit on, or
* The screen goes blank, or
* You get unexpected results.

# Appendix A - Warranty

American Printing House for the Blind, Inc.

## Hardware Limited Warranty

APH's warranty obligations for the Orion TI-30XS MultiView™ Talking Scientific Calculator are limited to the terms set forth below:

APH warrants this hardware product against defects in materials and workmanship under normal use for a period of ONE (1) YEAR from the purchase by the original purchaser ("Warranty Period"). If a hardware defect arises and a valid claim is received by APH within the Warranty Period, at its option and to the extent permitted by law, APH will either:

1. Repair the product at no charge, using new or refurbished replacement parts (or)
2. Exchange the product with a product that is new or which has been manufactured from new or serviceable used parts and is at least functionally equivalent to the original product.

A replacement product or part provided by APH or its manufacturer assumes the remaining warranty of the original product or thirty (30) days from the date of replacement or repair, whichever provides longer coverage for you. When a product or part is exchanged, any replacement item becomes your property and the replaced item becomes APH's property. Parts provided by APH or its manufacturer in fulfillment of its warranty obligation must be used in products for which warranty service is claimed.

If a defect arises and a valid claim is received by APH after the first one hundred and eighty (180) days of the Warranty Period, a shipping and handling charge may apply to any repair or exchange of the product undertaken by APH.

## EXCLUSIONS AND LIMITATIONS

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This warranty does not apply:

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2. to damage caused by accident, abuse, misuse, flood, fire, earthquake, or other external causes
3. to damage caused by operating the product outside the permitted or intended uses described by APH
4. to damage caused by service (including upgrades and expansions) performed by anyone who is not a representative of APH
5. to a product or part that has been modified to alter functionality or capability without the written permission of APH or its manufacturer
6. if the serial number has been removed or defaced.

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## OBTAINING WARRANTY SERVICE

Please access and review the online help resources referred to in the documentation accompanying this hardware product before seeking warranty service. If the product is still not functioning properly after making use of these resources, please send an e-mail to: cs@aph.org for instructions on how to obtain warranty service. You must follow APH's warranty procedures.

APH will maintain and use customer information in accordance with the APH Customer Privacy Policy.

If your product is capable of storing software programs, data, and other information, you should make periodic backup copies of the information contained on the product's hard drive or other storage media to protect the contents and as a precaution against possible operational failures. Before you deliver your product for warranty service, it is your responsibility to keep a separate backup copy of the contents, and disable any security passwords. IT IS POSSIBLE THAT THE CONTENTS OF YOUR HARD DRIVE WILL BE LOST OR REFORMATTED IN THE COURSE OF WARRANTY SERVICE, AND AMERICAN PRINTING HOUSE FOR THE BLIND AND ITS AGENTS ARE NOT RESPONSIBLE FOR ANY DAMAGE TO OR LOSS OF PROGRAMS, DATA, OR OTHER INFORMATION CONTAINED ON THE MEDIA OR ANY PART OF THE PRODUCT SERVICED.

Your product will be returned to you configured as originally purchased, subject to applicable updates. You will be responsible for reinstalling all other software programs, data, and passwords. Recovery and reinstallation of software programs and user data are not covered under this Limited Warranty.

## Return Policy

If you are not satisfied with your product, please call (800) 223-1839 for a Return Material Authorization (RMA) request within 30 calendar days of the receipt of the product. The product must be returned to APH within 15 calendar days of the issuance of the RMA. All products must be in satisfactory condition packed in the original, unmarked packaging including any accessories, manuals, documentation, and registration that shipped with the product. Less than satisfactory condition includes but is not limited to scratched product, damaged packaging, and missing accessories (power adaptors, CDs, manuals, etc.). Items received in non-resalable condition will not be accepted and will be returned. APH may refuse a product return if the Return Authorization Number is not written on the outside of the shipping container.

## Shipping and Handling

Shipping and handling charges apply to destinations in the continental United States, Alaska, and Canada. All shipments are sent by surface carrier, unless otherwise stated. Please call APH customer service at (800) 223-1839 for shipment by more expedient means. Extra charges will apply. APH does not accept CODs. Please note:

All prices, charges, and specifications are subject to change without notice. All prices are in U.S. dollars, F.O.B. APH. APH accepts VISA, MasterCard, American Express, and Discover Charge Cards. Sales tax is additional, where required by law.

In case of trouble operating your device, please contact the manufacturer.

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